

Techniques for Automatic Parallelization and Optimization of Biological Simulations from *insilicoIDE*

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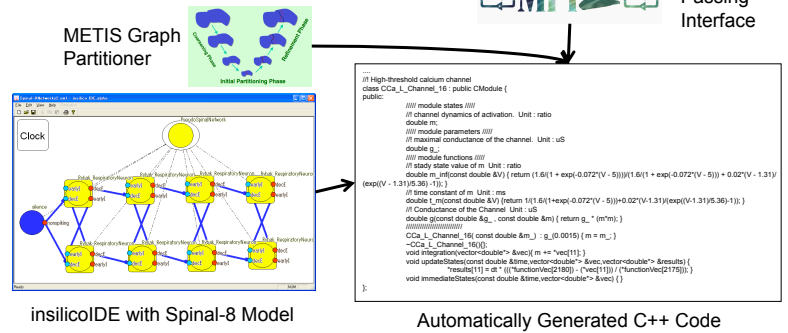
in Silico IDE

As part of the *in silico* medicine initiative, the *insilicoIDE* program is being developed. This program allows scientists to create models of biological systems and perform model based simulations. The long term goal is to database and simulate large scale biological models.

These models may be on the order of thousands or millions of components (modules), which can require hours to simulate. The focus of this research is investigating methods for decreasing execution time through parallel execution. The intended environment is an MPI enabled cluster of networked computers or multi-core processor.

In this research, we used a model of a spinal motor neural network based on the brain stem respiratory neural network model by Rybak.

Simulation Generation



METIS Graph Partitioner

insilicoIDE with Spinal-8 Model

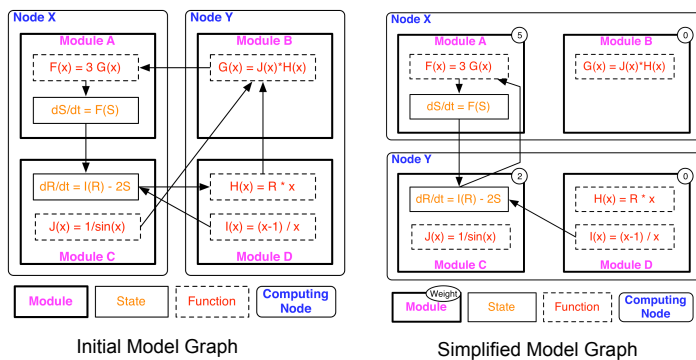
Message Passing Interface

```

// High-threshold calcium channel
class CCa_L_Channel_16 : public CModule {
public:
    // module states
    double m;
    // channel dynamics
    // maximal conductance of the channel. Unit: uS
    double g;
    // module functions
    // steady state value of m. Unit: ratio
    void m_inform(double &V) { return 1/(1 + exp(0.072*(V - 5)))/(1.6 + exp(0.072*(V - 5)) + 0.02*(V - 1.31) * exp(V - 1.31)/5.35 - 1); }
    // Conductance of the Channel. Unit: uS
    double g(const double &m) { return g * (m * m); }
    // constructor
    CCa_L_Channel_16(const double &m_0, const double &g_0, const double &g_max) : m(m_0), g(g_0), g_max(g_max) {}
    ~CCa_L_Channel_16() {}
    void integrateVector(double* &vec, int m = 0) {
        *vec++ = m;
        void updateStates(const double &time, vector<double> &vec, Results &res) {
            *res++ = m;
            void immediateStates(const double &time, vector<double> &vec) {}
    }
};
    
```

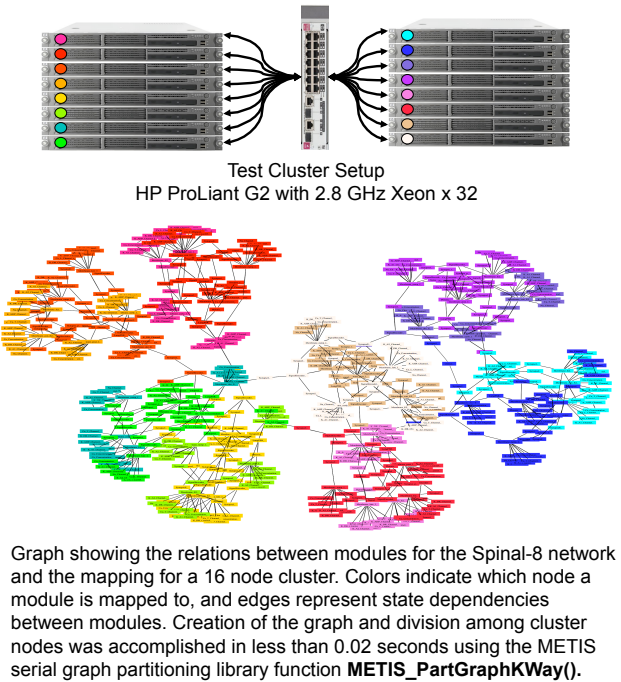
Automatically Generated C++ Code

Model Parallelization Techniques



Models may be highly complex with many dependencies between modules. In the example above, the initial model has states and functions which depend on each other for calculation. However, because of this complexity the resulting parallel simulation can require multiple communication steps between compute nodes (i.e. the result of J must be sent from node X to Y, then the result of G must be sent back from Y to X). To reduce communication, the model is simplified as shown in the above right. Only state dependencies are retained, and function dependencies are implicitly recorded as calculation weights in modules. Combined with redundant function calculation, this allows fast parallel simulations with single communication phases. This also allows a clean break between computation and communication, which improves overall speed.

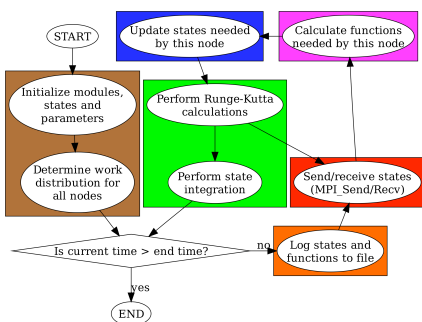
Automatic Parallelization



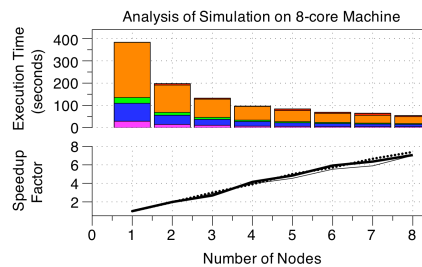
Test Cluster Setup
HP ProLiant G2 with 2.8 GHz Xeon x 32

Graph showing the relations between modules for the Spinal-8 network and the mapping for a 16 node cluster. Colors indicate which node a module is mapped to, and edges represent state dependencies between modules. Creation of the graph and division among cluster nodes was accomplished in less than 0.02 seconds using the METIS serial graph partitioning library function `METIS_PartGraphKWay()`.

Parallel Execution Results



The program flow for a parallel *insilicoIDE* simulation using the Runge-Kutta approximation to solve ordinary differential equations.



Graphs showing the breakdown of time spent in each part of the simulation. Coloring corresponds to the program flow graph (left). As node count increases, communication grows. Also, since this model is of 8 neurons with few interconnections, node counts of 4, 8 and 16 perform well.

